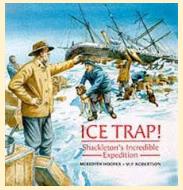
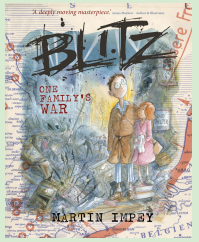
Year 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
School Value Focus	Resilience	Kindness	Respect	Community	Aspiration	Collaboration
Showcase	Persuasive work displayed	Published Web Pages shared in school newsletter	After School Art Gallery	Persuasive Letters to be recorded and shared with the school community	Create 'How to...' videos to present to parents/carers	Year 6 Production Letter shared to Y5
Core Text	 Ice Trap - Shackleton's Journey	 Midnight Fox	 Blitz - One Family's War	 Windrush Child	 Kesuke's Kingdom	 Kensuke's Kingdom
Text and writing genre(s)	Persuasive Letter Narrative in Perspective of Percy Blackborrow	Informal Letter Balanced Argument	Diary Entry Newspaper Report	Balanced Argument Persuasive Letter	Instruction Text Original Narrative	Original Narrative Informal Letter
Maths	Place Value, Addition, Subtraction, Multiplication and Division, Fractions A, Fractions B, Converting Units		Ratio, Algebra, Decimals, Fractions, Decimals and Percentages, Area, Perimeter and Volume, Statistics		Shape, Position and direction, Themed Projects, consolidation and problem solving	
Science Unit	Electricity Light	Living Things and Their Habitats	Animals, Including Humans	Evolution and Inheritance	Animals, Including Humans - Water Transportation	
History			Battle of Britain - World War II	Study the Windrush Generation		

Geography	Study Physical processes: earthquakes, mountains and volcanoes	Study and compare places: regions in the UK, Europe and North America`			Human and physical geography: economic, settlement and trade links	Orienteering: map and fieldwork skills
Art and Design	Drawing - Block A	Painting and Collage - Block B	Printmaking and Textiles - Block C	Painting - Block E		3D Art - Block D
DT	Structures - Block D	Food and Nutrition - Block A	Textiles - Block F	Electrical Systems - Block E	Mechanisms - Block B	Mechanisms - Block B
Computing	1, Computing systems and networks – Communication and collaboration	2. Creating media – Web page creation	3. Programming A – Variables in games	6. Programming B – Sensing movement	5. Creating media – 3D Modelling	4. Data and information – Introduction to spreadsheets
RE	Religion around the World		Introduction to Buddhism		Place Study	
	How is Christianity different around the world?	What can we learn from historic faith leaders?	Buddhism: Beliefs and Practices		Jerusalem: Place Study	
PSHE	My healthy self	Connecting with others	The online world	Citizenship	Staying safe	Relationships and Sex Education
PE	Games	Gymnastics	Tennis	Rounders	Athletics	Swimming
Music	Specialist Music Teacher					